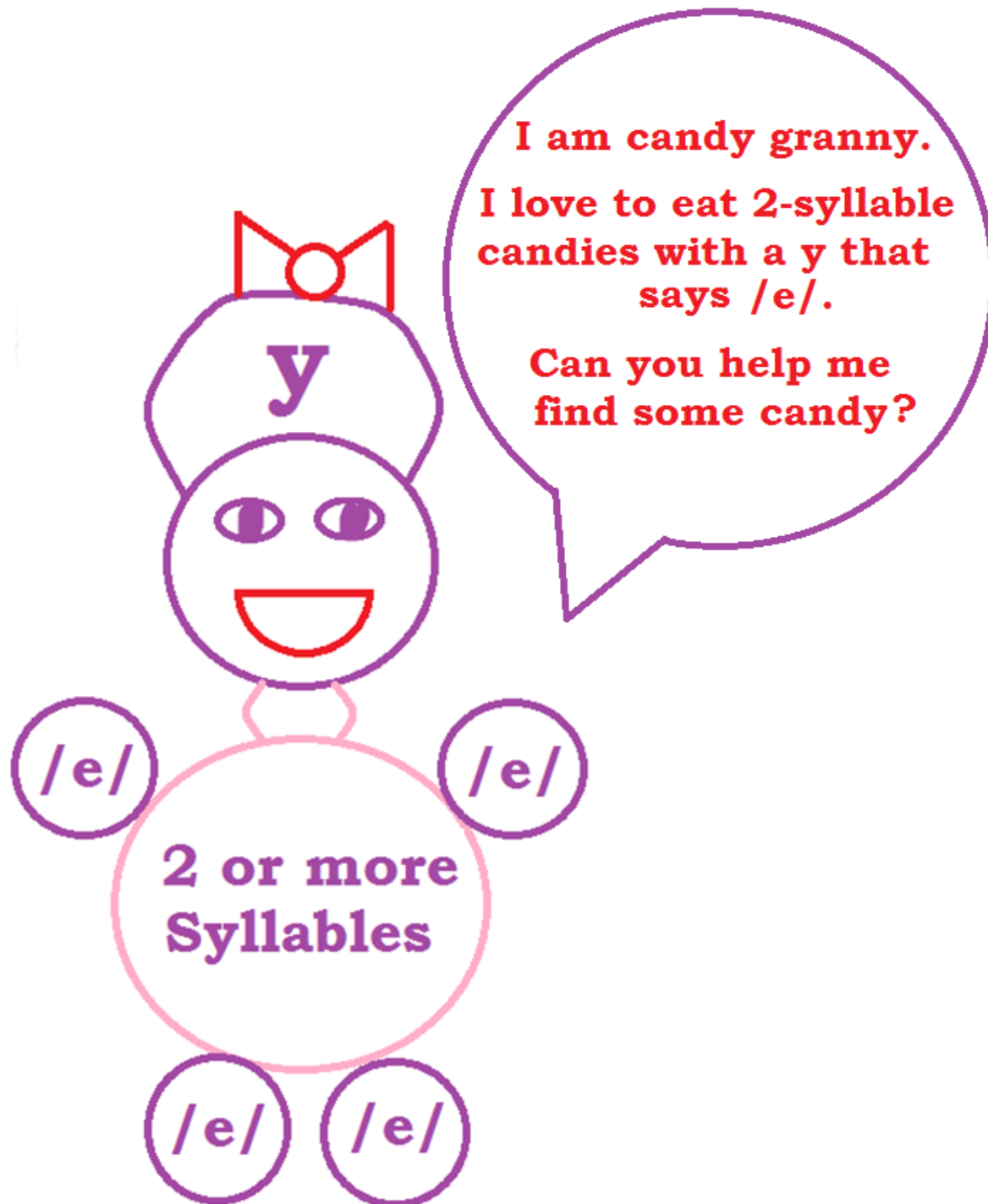


## Candy Granny

Game Instructions:

(One Player)

1. Place the game board in front of your student.
2. Have your student roll the dice.
3. The number that he/she rolls is the number that he/she will move on the game board.
4. As your student moves his/her player on the game board, have him/her read the words on the spaces.
5. If your student reads a word incorrectly, review the correct pronunciation and have him/her move his/her player piece back one space.
6. Your student's turn ends when he/she moves all the spaces that he/she rolled or reads a word incorrectly.
7. The goal of the game is to get to the end of the game board with the fewest reading mistakes.



**I am candy granny.  
I love to eat 2-syllable  
candies with a y that  
says /e/.**

**Can you help me  
find some candy?**

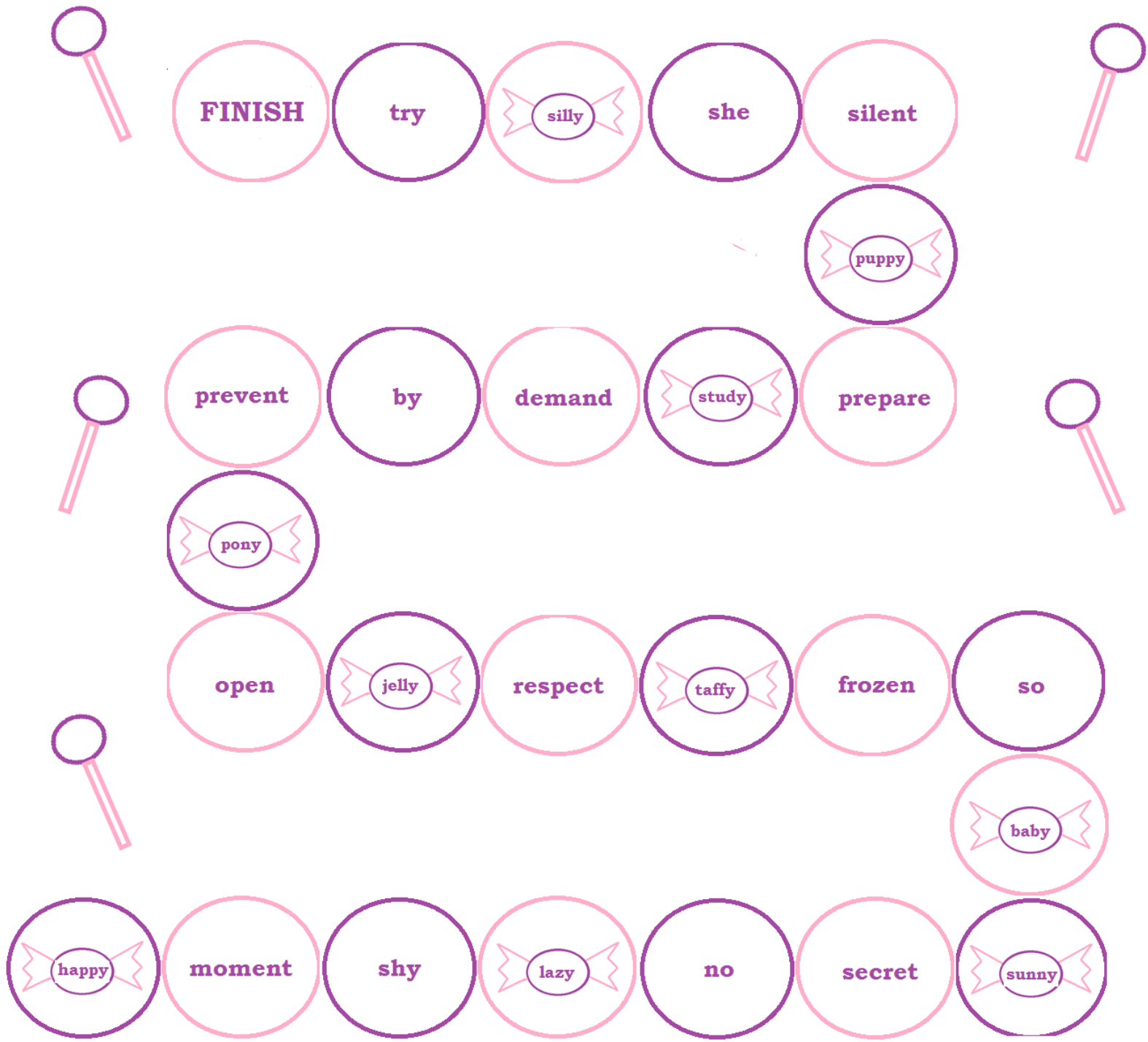
/e/

/e/

**2 or more  
Syllables**

/e/

/e/



**FINISH**

**try**

**silly**

**she**

**silent**

**puppy**

**prevent**

**by**

**demand**

**study**

**prepare**

**pony**

**open**

**jelly**

**respect**

**taffy**

**frozen**

**so**

**baby**

**happy**

**moment**

**shy**

**lazy**

**no**

**secret**

**sunny**