

## Car Garage Match-Up Game Instructions

### Game Instructions for 1 player:

1. Cut out the garages and the cars.
2. Jumble up the cars and place them face down in a scattered pile on the table. Place the garages far enough away from the cars so that your student has to get up and move.
3. Set a timer for 1 minute or less, depending on your student's comfortability with the concepts.
4. Start the timer and have your student place as many cars in the matching garage as possible.
5. Once time is called or your student has placed all of the cars, see how many cars your student placed correctly.
6. For the cars your student placed correctly, have him/her read the word or letter on the car. If it is a vowel, have your student do the hand signal. For every word or letter read correctly, your student gets one point.
7. Total up the number of points your student got and match it to the score sheet. Then have your student place a sticker in the correct spot on the score sheet.

### Game Instructions for 2 or more players:

1. Each student will need his/her own set of garages and cars; cut out the garages and the cars for each student.
2. Jumble up the cars for each student. Choose a different location for each student's cars and scatter them on the table.
3. Place the garages far enough away from the cars so that your student has to get up and move.
4. Set a timer for 1 minute or less, depending on your students' comfortability with the concepts.
5. Start the timer and have your students place as many cars in the matching garages as possible.
6. Once time is called or your students have placed all of their cars, start with one student and see how many cars he/she placed correctly.
7. For the cars your student placed correctly, have him/her read the word or letter on the car. If it is a vowel, have your student do the hand signal. For every word or letter read correctly, your student gets one point.
8. Total up the number of points your student got and match it to the score sheet. Then have your student place a sticker in the correct spot on the score sheet.
9. Repeat steps 6-8 with your remaining students.
10. The winner of the game is the one who gets the most points.



